**Final Project Plans**

**Overview:**

Arcade room with player character able to move around and play different minigames.  
Player can walk around bar/arcade and interact with different games and play them.

**Mechanics:**Movement:

* Main player movement
  + With animations

**Minigames:**

* Endless runner
* Puzzle
* Dodge bullet minigame
* Maze
* Whack a mole

**Models:**

* Arcade Machines
  + Tabletops
  + Retro Machines
  + Board Games with Tables
* Room
  + Bar
  + Plants
  + Sofas

**Audio:**

* Arcade sound effects
  + Beeping machines
  + Music
  + Glasses from bar
* Game sound effects